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Codename One

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FOR IMMEDIATE RELEASE

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Mobile Development Platform Codename One Announces Version 3.0

Tel Aviv, Israel - Mobile development platform Codename One is announcing the release of its 3.0 version on Monday, April 27th. Codename One 3.0 is a pivotal release that both marks the migration to newer technologies (new VM) and a switch to shorter release cycles.

Over 75M users have installed Codename One applications on numerous platforms making it one of the top mobile WORA platforms in the market today.

The highlights of version 3.0 include a new 64 bit compliant iOS VM, written from scratch to fit the needs of Codename One precisely. It generates fast native C code and uses a concurrent GC architecture that promises performance equivalent to native code. This release also features a technology preview for a JavaScript build target¹, Charts support² & many new features.

Codename One is a one of a kind solution that allows Java developers to build native applications that work on all mobile devices seamlessly. It combines an open source client architecture that integrates seamlessly with all major Java development environments: Eclipse, NetBeans and IntelliJ IDEA. This unique architecture enables Java developers to build iPhone applications without owning a Mac or build Windows Phone applications without a Windows 8 machine.

¹ Powered by TeaVM

² Based on the open source aChartEngine library

Following this release Codename One will switch to a 3 month release cycle with pre-determined dates and has already outlined tentative release dates for: July 27th 2015 & October 27th 2015.

“We feel that with 3.0 we built a solid and mature foundation and can now push Codename One forward at a much faster pace.” said co-founder and CEO Shai Almog.

Almog, along with co-founder Chen Fishbein, decided to launch the venture after noticing a growing inefficiency within mobile application development. By enabling developers to significantly cut time and costs in developing native applications for iOS, Android, Blackberry, Windows Phone and other devices, Almog and Fishbein hope to make native mobile application development increasingly feasible.

The Java-based platform is open-source and utilizes lightweight technology, allowing it to produce unique native interfaces highly differentiated from competitive cross-platform mobile development toolkits, which typically use HTML5 or heavyweight technology.

The startup’s founders are recognized for engineering Sun Microsystems’s famous Lightweight User Interface Toolkit, a mobile platform used by leading mobile carriers and industry leaders to this date.

Codename One is available for download free of charge.

About Codename One

Codename One is an Israel-based technology company that has created a powerful cross-platform software development kit for mobile applications. The

technology enables developers to create native applications across multiple operating systems using a single code base. Codename One was founded by renowned software engineers Shai Almog and Chen Fishbein in 2012.